

# MUSIC TECHNOLOGY CONCENTRATION

## Music, Bachelor of Arts in Music - Concentration in Music Technology Requirements

| Code  | Title   | Credits   |
|---|---|-----------|
| <b>GENERAL EDUCATION REQUIREMENTS - 34 Hours Required</b>   |   |           |
| Minimum of "C-" required  |   |           |
| <b>Fundamental Skills</b>   |   | <b>15</b> |
| <b>Writing – 6 hrs.</b>   |   |           |
| ENGL 1150   | ENGLISH COMPOSITION I                                   |           |
| ENGL 1160   | COLLEGE RESEARCH AND INFORMATION LITERACY               |           |
| <b>Oral Communication – 3 hrs.</b>  |   |           |
| CMST 1110   | PUBLIC SPEAKING FUNDS                                   |           |
| or CMST 2120  | ARGUMENTATION AND DEBATE                                |           |
| <b>Quantitative Literacy – 3 hrs.</b>   |   |           |
| MATH 1120   | INTRODUCTION TO MATHEMATICAL AND COMPUTATIONAL THINKING |           |
| or MATH 1130  | QUANTITATIVE LITERACY                                   |           |
| or MATH 1140  | QUANTITATIVE REASONING FOR HEALTHCARE PROFESSIONALS     |           |
| or MATH 1300  | COLLEGE ALGEBRA WITH SUPPORT                            |           |
| <b>Data Literacy – 3 hrs.</b>   |   |           |
| Select one from the following:  |   |           |
| STAT 1100   | DATA LITERACY AND VISUALIZATION                         |           |
| STAT 1530   | ELEMENTARY STATISTICS                                   |           |
| Until Fall 2028, students can satisfy this requirement with an approved data literacy course, or any approved natural or social science general education course. |   |           |
| <b>Breadth of Knowledge</b>   |   | <b>13</b> |
| Social Science – 3 hrs.   |   |           |
| Humanities – 3 hrs.   |   |           |
| Natural & Physical Science (must complete a lab) – 4 hrs.   |   |           |
| Arts – 3 hrs.   |   |           |
| <b>Individual and Social Responsibility</b>   |   | <b>6</b>  |
| Cultural Knowledge – 3 hrs.   |   |           |
| Civic Knowledge and Engagement – 3 hrs.   |   |           |
| <b>MAJOR REQUIREMENTS - 48 Hours Required</b>   |   |           |
| **Course will satisfy UNO's General Education requirement   |   |           |
| ^Course requires pre-requisite(s)   |   |           |
| <b>All of the following:</b>  |   | <b>46</b> |
| MUS 1390  | BASIC MUSICIANSHIP (^)                                  |           |
| MUS 1400  | MUSIC FUNDAMENTALS (^)                                  |           |
| MUS 1430  | COMMERCIAL MUSIC THEORY I (^)                           |           |
| MUS 2430  | COMMERCIAL MUSIC THEORY 2 (^)                           |           |
| MUS 1070  | MUSIC OF THE PEOPLE: ROCK AND POP (**)                  |           |
| MUS 1170  | FOUNDATIONS OF MUSIC TECHNOLOGY                         |           |
| MUS 4300  | BUSINESS OF MUSIC (^)                                   |           |
| MUS 4590  | AFRICAN-AMERICAN POPULAR MUSIC FROM BEBOP TO HIP-HOP    |           |

|  |   |          |
|--|---|----------|
| MUS 1010                                     | MUSIC TECHNOLOGY NOW (^ 8 semesters)              |          |
| MUS 2800                                     | SOUND REINFORCEMENT (^)                           |          |
| MUS 3180                                     | ELECTRONIC MUSIC PRODUCTION                       |          |
| MUS 2300                                     | SOUND DESIGN FOR VIDEO GAMES, FILM, AND SOUND ART |          |
| MUS 2200                                     | AUDIO RECORDING TECHNIQUES I (^)                  |          |
| MUS 3210                                     | AUDIO RECORDING TECHNIQUES II (^)                 |          |
| MUS 4240                                     | ADVANCED AUDIO RECORDING TECHNIQUES (^)           |          |
| MUS 4280                                     | ADVANCED TOPICS IN MUSIC TECHNOLOGY (^)           |          |
| MUS 4290                                     | MUSIC CAPSTONE PROJECT (^)                        |          |
| <b>ENSEMBLES: 2 courses at 1 credit hour</b> |   | <b>2</b> |
| MUS 2700                                     | UNIVERSITY CHORUS (** ^)                          |          |
| MUS 2740                                     | CHAMBER MUSIC (^)                                 |          |
| MUS 2760                                     | UNIVERSITY CONCERT BAND (** ^)                    |          |
| MUS 2770                                     | JAZZ ENSEMBLE (^)                                 |          |
| MUS 4100                                     | CONCERT CHOIR (^)                                 |          |
| MUS 4130                                     | UNIVERSITY ORCHESTRA (^)                          |          |
| MUS 4160                                     | SYMPHONIC WIND ENSEMBLE (^)                       |          |

### ELECTIVES

Elective hours as required to reach a total of 120 hours

## Music, Bachelor of Arts in Music - Concentration in Music Technology Four Year Plan

### Freshman

| Fall      |                                 | Credits |
|-----------|---------------------------------|---------|
| MUS 1010  | MUSIC TECHNOLOGY NOW            | 0       |
| MUS 1170  | FOUNDATIONS OF MUSIC TECHNOLOGY | 3       |
| CMST 1110 | PUBLIC SPEAKING FUNDS           | 3       |
| ENGL 1150 | ENGLISH COMPOSITION I           | 3       |
| MATH      |                                 | 3       |
| Credits   |                                 | 12      |

### Spring

|                 |                              |           |
|-----------------|------------------------------|-----------|
| MUS 1010        | MUSIC TECHNOLOGY NOW         | 0         |
| MUS 1390        | BASIC MUSICIANSHIP           | 3         |
| MUS 2200        | AUDIO RECORDING TECHNIQUES I | 3         |
| English Comp II |                              | 3         |
| Data Literacy   |                              | 3         |
| Elective        |                              | 3         |
| <b>Credits</b>  |                              | <b>15</b> |

### Sophomore

| Fall                             |                                   |    |
|----------------------------------|-----------------------------------|----|
| MUS 1010                         | MUSIC TECHNOLOGY NOW              | 0  |
| MUS 1400                         | MUSIC FUNDAMENTALS                | 3  |
| MUS 3210                         | AUDIO RECORDING TECHNIQUES II     | 3  |
| MUS 1070                         | MUSIC OF THE PEOPLE: ROCK AND POP | 3  |
| Natural/Physical with Laboratory |                                   | 4  |
| General Education                |                                   | 3  |
| Credits                          |                                   | 16 |

### Spring

|          |                           |   |
|----------|---------------------------|---|
| MUS 1010 | MUSIC TECHNOLOGY NOW      | 0 |
| MUS 1430 | COMMERCIAL MUSIC THEORY I | 3 |

|                      |  |            |
|----------------------|--|------------|
| MUS 4240             | ADVANCED AUDIO RECORDING TECHNIQUES                  | 3          |
| MUS 2800             | SOUND REINFORCEMENT                                  | 3          |
| Elective             |  | 3          |
| General Education    |  | 3          |
| <b>Credits</b>       |  | <b>15</b>  |
| <b>Junior</b>        |  |            |
| <b>Fall</b>          |  |            |
| MUS 1010             | MUSIC TECHNOLOGY NOW                                 | 0          |
| MUS 2430             | COMMERCIAL MUSIC THEORY 2                            | 3          |
| MUS 4590             | AFRICAN-AMERICAN POPULAR MUSIC FROM BEBOP TO HIP-HOP | 3          |
| MUS 3180             | ELECTRONIC MUSIC PRODUCTION                          | 3          |
| Elective             |  | 3          |
| Ensemble             |  | 1          |
| General Education    |  | 3          |
| <b>Credits</b>       |  | <b>16</b>  |
| <b>Spring</b>        |  |            |
| MUS 1010             | MUSIC TECHNOLOGY NOW                                 | 0          |
| MUS 2300             | SOUND DESIGN FOR VIDEO GAMES, FILM, AND SOUND ART    | 3          |
| MUS 4300             | BUSINESS OF MUSIC                                    | 3          |
| Elective             |  | 3          |
| Elective             |  | 3          |
| General Education    |  | 3          |
| <b>Credits</b>       |  | <b>15</b>  |
| <b>Senior</b>        |  |            |
| <b>Fall</b>          |  |            |
| MUS 1010             | MUSIC TECHNOLOGY NOW                                 | 0          |
| MUS 4280             | ADVANCED TOPICS IN MUSIC TECHNOLOGY                  | 3          |
| Elective             |  | 3          |
| Electives            |  | 6          |
| Ensemble             |  | 1          |
| General Education    |  | 3          |
| <b>Credits</b>       |  | <b>16</b>  |
| <b>Spring</b>        |  |            |
| MUS 1010             | MUSIC TECHNOLOGY NOW                                 | 0          |
| MUS 4290             | MUSIC CAPSTONE PROJECT                               | 1          |
| Elective             |  | 2          |
| Elective             |  | 3          |
| Elective             |  | 3          |
| Elective             |  | 3          |
| General Education    |  | 3          |
| <b>Credits</b>       |  | <b>15</b>  |
| <b>Total Credits</b> |  | <b>120</b> |

**University Degree Requirements:** The minimum number of hours for a UNO undergraduate degree is 120 credit hours. Please review the requirements for your specific program to determine all requirements for the program. In order to graduate on-time (four years for an undergraduate degree), you need to take 30 hours each year.

**Placement Exams:** For Math, English, Foreign Language, a placement exam may be required. More information on these exams can be found at <https://www.unomaha.edu/enrollment-management/testing-center/placement-exams/information.php>

\*\*Transfer credit or placement exam scores may change suggested plan of study

This roadmap is a suggested plan of study and does not replace meeting with an advisor. Please note that students may need to adjust the actual sequence of courses based on course availability. Please consult an advisor in your major program for further guidance.

This plan is not a contract and curriculum is subject to change

#### Additional Information About this Plan: