

MEDIA ARTS CONCENTRATION

Studio Art, Bachelor of Arts, Studio Art Concentration in Media Arts Requirements

Code	Title	Credits
GENERAL EDUCATION REQUIREMENTS - 34 Hours Required		
Minimum of "C-" required		
Fundamental Skills		15
Writing – 6 hrs.		
ENGL 1150	ENGLISH COMPOSITION I	
ENGL 1160	COLLEGE RESEARCH AND INFORMATION LITERACY	
Oral Communication – 3 hrs.		
CMST 1110 or CMST 2120	PUBLIC SPEAKING FUNDS ARGUMENTATION AND DEBATE	
Quantitative Literacy – 3 hrs.		
MATH 1120 or MATH 1130 or MATH 1140 or MATH 1300	INTRODUCTION TO MATHEMATICAL AND COMPUTATIONAL THINKING QUANTITATIVE LITERACY QUANTITATIVE REASONING FOR HEALTHCARE PROFESSIONALS COLLEGE ALGEBRA WITH SUPPORT	
Data Literacy – 3 hrs.		
Select one from the following:		
STAT 1100	DATA LITERACY AND VISUALIZATION	
STAT 1530	ELEMENTARY STATISTICS	
Until Fall 2028, students can satisfy this requirement with an approved data literacy course, or any approved natural or social science general education course.		
Breadth of Knowledge		13
Social Science – 3 hrs.		
Humanities – 3 hrs.		
Natural & Physical Science (must complete a lab) – 4 hrs.		
Arts – 3 hrs.		
Individual and Social Responsibility		6
Cultural Knowledge – 3 hrs.		
Civic Knowledge and Engagement – 3 hrs.		
MAJOR REQUIREMENTS - 54 Hours Required		
**Course will satisfy UNO's General Education requirement		
^Course requires pre-requisite(s)		
Minimum of "C" required		
STUDIO CORE I		
All of the following		12
ART 1100	FOUNDATION: DRAWING	
ART 1110	FOUNDATION: 3D DESIGN	
ART 1210	FOUNDATION: 2-D DESIGN	
ART 1220	FOUNDATION: DIGITAL MEDIA	
ART 2000	CORE ONE PORTFOLIO REVIEW (^)	
STUDIO CORE II		
Select one of the following:		3
ART 2100	LIFE DRAWING I (^)	

ART 2910	OBSERVATIONAL DRAWING FOR SKETCHBOOK (^)	
Select one of the following		3
ART 1810	WATERCOLOR I	
ART 2110	LIFE DRAWING II (^)	
ART 2920	ILLUSTRATION 1: INTRODUCTION TO ILLUSTRATION (^)	
ART 3410	ELEMENTARY PAINTING (^)	
ART 3510	ELEMENTARY PRINTMAKING (^)	
Select one of the following		3
ART 3230	BOOK STRUCTURES	
ART 3310	ELEMENTARY SCULPTURE (^)	
ART 3530	PAPERMAKING (^)	
ART 3610	ELEMENTARY CERAMICS (^)	
ART HISTORY REQUIREMENT		9
ART 2050	SURVEY OF WESTERN ART HISTORY I (**)	
ART 2060	SURVEY OF WESTERN ART HISTORY II (**)	
ART HISTORY ELECTIVE 3000 LEVEL OR ABOVE		
BACHELOR ARTS STUDIO ART CONCENTRATION IN MEDIA ARTS - Select one Option		21
OPTION A: GAME DESIGN		
ART 3140	COMPUTER-GENERATED IMAGERY (CGI) I: INTERACTIVE 3D VIRTUAL SPACES (^)	
ART 3160	GAME DESIGN AS ART (^)	
ART 3170	DIGITAL GAME DESIGN (^)	
ART 4140	COMPUTER-GENERATED IMAGERY (CGI) II: 3D MODELING (^)	
ART 4180	ADVANCED DIGITAL GAME DESIGN (^)	
ART 4190	GAME DESIGN STUDIO (^)	
One Art Course - Must be approved by advisor		
OPTION B: INTERMEDIA AND DIGITAL ART		
ART 3000	MEDIA ARTS 1 (^)	
ART 3120	MEDIA ARTS 2 (^)	
ART 3150	VIDEO ART (^)	
ART 4130	MEDIA ART III (^)	
9 credit hours of approved ART courses - must be approved by advisor		
CAPSTONE		3
ART 4020	PROFESSIONAL STUDIO PRACTICES (^)	
ART 4040	BASA SENIOR ART EXHIBITION (^)	
BASA students are encouraged to complete a minimum of one minor or second major.		
ELECTIVES		
Elective hours as required to reach a total of 120 hours		
Studio Art, Bachelor of Arts, Studio Art Concentration in Media Arts: Intermedia and Digital Art Four Year Plan		
Freshman		
Fall		Credits
ART 1100	FOUNDATION: DRAWING	3
ART 1210	FOUNDATION: 2-D DESIGN	3
ART 2050	SURVEY OF WESTERN ART HISTORY I	3
General Education Course or Elective		3

General Education Course or Elective	3
Credits	15
Spring	
ART 1110 FOUNDATION: 3D DESIGN	3
ART 1220 FOUNDATION: DIGITAL MEDIA	3
ART 2060 SURVEY OF WESTERN ART HISTORY II	3
General Education Course or Elective	3
General Education Course or Elective	3
Credits	15
Sophomore	
Fall	
ART 2000 CORE ONE PORTFOLIO REVIEW	0
ART 2100 LIFE DRAWING I	3
ART 3510 ELEMENTARY PRINTMAKING	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	3
Credits	15
Spring	
ART 3000 MEDIA ARTS 1	3
ART 3610 ELEMENTARY CERAMICS	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	1
Credits	16
Junior	
Fall	
ART 3120 MEDIA ARTS 2	3
ART 4880 MODERN ART I (ART OF EUROPE AND THE AMERICAS, 1850-1920)	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	3
Credits	15
Spring	
ART 4130 MEDIA ART III ¹	3
ART 3160 GAME DESIGN AS ART	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	3
Credits	15
Senior	
Fall	
ART 3150 VIDEO ART	3
ART 3140 COMPUTER-GENERATED IMAGERY (CGI) I: INTERACTIVE 3D VIRTUAL SPACES	3
General Education Course or Elective	3
General Education Course or Elective	3
General Education Course or Elective	2
Credits	14
Spring	
ART 4130 MEDIA ART III ¹	3
ART 4020 PROFESSIONAL STUDIO PRACTICES	3
ART 4040 BASA SENIOR ART EXHIBITION	0
General Education Course or Elective	3
General Education Course or Elective	3

General Education Course or Elective	3
Credits	15
Total Credits	120

¹ *This course is repeatable

Studio Art, Bachelor of Arts, Studio Art Concentration in Media Arts: Game Design Four Year Plan

Freshman		
Fall		Credits
ART 1100 FOUNDATION: DRAWING		3
ART 1210 FOUNDATION: 2-D DESIGN		3
ART 2050 SURVEY OF WESTERN ART HISTORY I		3
General Education Course or Elective		3
General Education Course or Elective		3
Credits		15
Spring		
ART 1110 FOUNDATION: 3D DESIGN		3
ART 1220 FOUNDATION: DIGITAL MEDIA		3
ART 2060 SURVEY OF WESTERN ART HISTORY II		3
General Education Course or Elective		3
General Education Course or Elective		3
Credits		15
Sophomore		
Fall		
ART 2000 CORE ONE PORTFOLIO REVIEW		0
ART 2100 LIFE DRAWING I		3
ART 3140 COMPUTER-GENERATED IMAGERY (CGI) I: INTERACTIVE 3D VIRTUAL SPACES		3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		3
Credits		15
Spring		
ART 3160 GAME DESIGN AS ART		3
ART 3610 ELEMENTARY CERAMICS		3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		1
Credits		16
Junior		
Fall		
ART 3000 MEDIA ARTS 1		3
ART 3410 ELEMENTARY PAINTING		3
ART 4880 MODERN ART I (ART OF EUROPE AND THE AMERICAS, 1850-1920)		3
General Education Course or Elective		3
General Education Course or Elective		3
Credits		15

Spring

ART 3170	DIGITAL GAME DESIGN	3
ART 4140	COMPUTER-GENERATED IMAGERY (CGI) II: 3D MODELING	3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		3

Credits	15
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Senior**Fall**

ART 4180	ADVANCED DIGITAL GAME DESIGN	3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		2

Credits	14
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Spring

ART 4190	GAME DESIGN STUDIO ¹	3
ART 4020	PROFESSIONAL STUDIO PRACTICES	3
ART 4040	BASA SENIOR ART EXHIBITION	0
General Education Course or Elective		3
General Education Course or Elective		3
General Education Course or Elective		3

Credits	15
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Total Credits	120
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¹ *This course is repeatable

This roadmap is a suggested plan of study and does not replace meeting with an advisor. Please note that students may need to adjust the actual sequence of courses based on course availability. Please consult an advisor in your major program for further guidance.

This plan is not a contract and curriculum is subject to change

Additional Information About this Plan:

University Degree Requirements: The minimum number of hours for a UNO undergraduate degree is 120 credit hours. Please review the requirements for your specific program to determine all requirements for the program. In order to graduate on-time (four years for an undergraduate degree), you need to take 30 hours each year.

Placement Exams: For Math, English, Foreign Language, a placement exam may be required. More information on these exams can be found at <https://www.unomaha.edu/enrollment-management/testing-center/placement-exams/information.php>

**Transfer credit or placement exam scores may change suggested plan of study